

● Maxime Perniola

AI Project Engineer · spec, build, ship

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PROFILE

Eighteen years of making software from every angle: iOS and Java developer, Scrum Master, product owner, CTO, studio founder, presales director. 50+ applications and 10+ games shipped, a 1M€+ payment platform, a VR multiplayer game. I turn a client brief into a product in production, end to end: scoping and pricing, architecture, development with AI tools, delivery. And I know how to lead a team when the project scales.

EXPERIENCE

- 2026 →

Presales Director VeryPay · AI Project Manager · Verysell Group / SmartDev
Digital payments in Africa: architectures, workshops, proposals. In parallel, running a computer vision programme on iOS.
- 2024 → 2026

Presales Director, Vervysell AI · Vervysell Group
Scoping and pricing AI and software projects: 500k€+ won per year, 15–20% conversion on RFPs.
- 2021 → 2025

Founder, then Head of Production · VeryPlay Studio
Studio founded with 760k€ of investment, 18-person team. Tome Keeper, an asymmetric VR multiplayer game, from zero to alpha.
- 2017 → 2022

Product Owner, then CTO · SmartDev
1M€+ contactless payment platform for Swiss and French banks, delivered on time. Then CTO of a 100+ person company.
- 2015 → 2017

Game Producer · Gameloft
25-person team, Little Big City 2, N.O.V.A., Dungeon Hunter. Introduced Agile practices.
- 2008 → 2015

iOS and Java developer, Scrum Master · OPEN, blue-infinity
Schneider Electric (2012 award, team from 2 to 8), SFR, Natixis, STMicroelectronics, SNCF. A year in Geneva writing Swift.

HIGHLIGHTS

- 50+ web and mobile applications shipped across fintech, enterprise and consumer
- 10+ games shipped to stores: iOS, Android, PC, VR
- A 1M€+ contactless payment platform for Swiss and French banks, delivered on time
- Tome Keeper, an asymmetric VR multiplayer game on Meta Quest 3 and Android, from zero to alpha with 18 people

PROJECTS BUILT SOLO, 2026 →

- **Quiz Buzzer** — Next.js · PartyKit · Supabase · Vercel · Playwright
- **Scopa Fortuna** — Phaser 3 · TypeScript · Vite
- **Undercover** — Next.js · Vercel

SKILLS

Scope and estimate

- Presales
- Fixed-price estimation
- Solution architecture
- RFP responses

Lead

- Product ownership
- Scrum, SAFe
- Distributed teams
- Hiring

Build

- TypeScript
- Next.js
- Astro
- Node

Verify and ship

- Playwright
- Accessibility
- Vercel / Cloudflare
- Claude Code

LANGUAGES

French, native · English, full professional · Italian, limited working · Vietnamese, elementary